Fundamentals of Assessing Noise and Vibration Environmental Impacts Related to Bridge Construction 14 April 2021, 9am–10:15am California Fish Passage Advisory Committee

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Beamforming – 'Acoustic Photography'



Acoustic Measurement Technologies

----New----(NAS Research)



Source: Wikipedia

Single Microphone – Sound Pressure Level (SPL)

Hydrophone – Underwater Sound Pressure Level (SPL)

32 mm (1.26")

920230/2





(Pioneered by Caltrans)

Dual Microphone Probe w/ signal processing – Sound Intensity (SI) Focuses measurements Multi-Microphone Array w/ signal processing

 Beam Forming or Acoustic Camera
localizes sound sources



Standard T 360-16









RESEARCH

RUTGERS Center for Advanced Infrastructure and Transportation

AASHTO

U.S. Department of Transportation

Federal Highway Administration

General Motors

Caltrans

FHWA - Pavements

TPF 5-135 SDOTs,

Industry & Academia

NAS / NCHRP







Transportation Pooled Fund Program









Caltrans Technical Noise Supplement (TeNS)

Basics of Acoustics as Applied to Traffic and Construction Noise Levels

Section 1 Intro Overview Section 2 Basics of Highway Noise **Physics** Sound Pressure Levels Acoustic Arithmetic Sound Propagation Ground Absorption **Atmospheric Effects** Section 3 Measurements and Instrumentation **Construction Noise** Instrumentation Basics Meteorological Considerations Section 4 Detail Analysis for Traffic Noise Impacts Section 5 Noise Barrier Design Considerations Section 6 Noise Study Report Section 7 Non-Routine Considerations & Issues Abatement at Source-Path-Receiver Earthborne Vibration





Transportation and Construction Vibration Guidance Manual

April 2020





https://dot.ca.gov/-/media/dot-media/programs/environmentalanalysis/documents/env/hydroacoustic-manual.pdf

https://dot.ca.gov/-/media/dotmedia/programs/environmentalanalysis/documents/env/tcvgm-apr2020-a11y.pdf





https://dot.ca.gov/-/media/dotmedia/programs/environmentalanalysis/documents/env/noise-effects-on-birds-jun-2016a11y.pdf

https://dot.ca.gov/-/media/dot-media/programs/environmentalanalysis/documents/env/noise-effects-on-bats-jul2016-a11y.pdf Think in terms of wave energy creating positive and negative pressure fluctuations in air, water, and ground/solid material.



- Hydroacoustics Pressure Fluctuation of Water
- Noise Pressure Fluctuation of Air
- Vibration Pressure Fluctuation Ground/Solid Material

Energy reduces (attenuates) with distance as it spreads outward from origin



What Does Sound Look Like?

Interesting 3-minute video showing impulse (transient) noise traveling through air.

https://www.youtube.com/watch?v=px3oVGXr4mo

Energy Levels & Logarithms



What is the LOUDEST Sound Ever Heard?

https://www.youtube.com/watch?v=3W5-ZJ-TJTY

Hydroacoustic Scale is Different

Typical Underwater Sound Pressure Levels

Sound Source	Sound Pressure Levels						
	dB	Pascals					
High explosives at 100 meters	220	100,00					
Air gun array at 100 meters							
Un-attenuated 24" steel pipe piles at 10 meters	200	10,000					
Un-attenuated 12" H-beam piles at 10 meters	180	1,000					
Large ship at 100 meters	160	100					
Fish trawler (low speed) at 20 meter	140	10		10		10	
Background with small boat traffic	100	0.1 Cal					
	80	0.01					

Calculation of Sound Pressure Level (SPL):

- Different reference pressure
- Not A-weighted (adj. for human hearing)
- 26 dB louder

 $SPL = 10 \log (p/p_{ref})^2, dB$ or $SPL = 20 \log (p/p_{ref}), dB$ where p_{ref} is the reference pressure: for air, p_{ref} = 20 µPa for water, p_{ref} = 1 µPa As a result: $SPL_{water} = SPL_{air} + 26 dB$

Caltrans Pile Driving Guidance

Common Indoor Noises (in-Air)



Common Outdoor Noises





Acoustic Arithmetic

110 dB + 110 dB ≠ 220 dB = 113 dB

Adding Sound Pressure Levels Using a Simple Table

When combining sound levels, a table such as the following may be used as an approximation.

Table 2-3. Decibel Addition

When Two Decibel Values Differ by:	Add This Amount to the Higher Value:	Example:		
0 or 1 dB	3 dB	70 + 69 = 73 dB		
2 or 3 dB	2 dB	74 + 71 = 76 dB		
4 to 9 dB	1 dB	66 + 60 = 67 dB		
10 dB or more	0 dB	65 + 55 = 65 dB		

Noise Level, Energy, Perceived Change

Noise Level Change in	Perceived Change					
Change, Relative Energy (dBA) (10 ^{±ΔdBA/10})		Perceived Change in Percentage ([2 ^{±ΔdBA/10} -1] * 100%)	Descriptive Change in Perception			
+40	10,000		16 times as loud			
+30	1,000		Eight times as loud			
+20	100	+300%	Four times as loud			
+15	31.6	+183%				
+10	10	+100%	Two times as loud			
+9	7.9	+87%				
+8	6.3	+74%				
+7	5.0	+62%				
+6	4.0	+52%				
+5	3.16	+41%	Readily perceptible increase			
+4	2.5	+32%				
+3	2.0	+23%	Barely perceptible increase			
0	1	0%	Reference (no change)			

Identify and Characterize the Energy Source



Source – Path – Receptor



Figure 2-11. Underwater Sound Propagation Paths

Caltrans Pile Driving Guidance



Source: Pile-driving induced vibration in urban environments (Hintze et al. 1997 and Deckner2013)

Point Energy Source – Spherical Spreading



Source: http://sdngnet.com

Line Energy Source – Cylindrical Spreading



Source: http://sdngnet.com





Path Influences - Air



Path Influences - Water

Reflective Surface & Bottom Direct Reradiating Bottom Winding Streambeds



Figure 2-11. Underwater Sound Propagation Paths

Path Influence Ground

- **Ground Stratification**
- **Moisture Content**
- **Loose-Absorptive Material**
- Dense-Solid-Conductive Material



Attenuate Noise Energy at the Source or/and Along the Path or/and at the Receptor







Check List: Address potential project related noise/vibration impacts

- Characterize the noise/vibration source
- Locate/Position/Characterize sensitive receptors.
- Develop base map with sourcepath-receiver
- Inventory planned equipment use.
- Determine level of monitoring and/or Control required.



Equipment Description	L _{tract} Noise Limit at 50 feet, dB, Slow	Usage Factor	Impact Device? No	
Crane (mobile or stationary)	85	16		
Dozer	85	40	No	
Dump truck	84	40	No	
Excavator	85	40	No	
Flat bed truck	84	40	No	
Front end loader	80	40	No	
Generator (25 kilovolt-amperes [kVA] or less)	70	50	No	
Generator (more than 25 kVA)	82	50	No	
Gradall	85	40	No	
Grader	85	40	No	
Horizontal boring hydraulic jack	80	25	No	
Hydra break ram	90	10	Yes	
Impact pile driver (diesel or drop)	95	20	Yes	
Jackhammer	85	20	Yes	
Mounted impact hammer (hoe ram)	90	20	Yes	
Paver	85	50	No	
Pickup truck	55	40	No	
Pneumatic tools	85	50	No	
Pumps	77	50	No	
Rock drill	85	20	No	
Scraper	85	40	No	
Slurry plant	78	100	No	
Slurry trenching machine	82	50	No	
Soil mix drill rig	80	50	No	
Tractor	84	40	No	
Vacuum street sweeper	S0	10	No	
Vibratory concrete mixer	80	20	No	
Vibratory pile driver	95	20	No	
Welder/Torch	73	40	No	

Construction Equipment Sound Pressure Level at X Distance



Example Problem

~ 1700 feet

Sacramento River

9.93

Jellys Ferry Put In

95 dB at 50 ft 95-6=89 dB at 100 ft 89-6=83 dB at 200 ft 83-6=77 dB at 400 ft 77-6=71 dB at 800 ft 71-6=65 dB at 1600 ft Answer: less than 65 dB

Google

Мар

Abatement at Source

- Noise control at the source is the most sensible approach because it does not limit abatement for a single source-receiver pair, but instead lowers construction noise at all receivers. Caltrans Standard Specifications require all construction equipment to have adequate mufflers and be well maintained. If these specifications are not enough to reduce noise levels to less than the standards and criteria, other options can be used, including one or more of the following.
- Reroute haul routes away from receptors.
- Require modern equipment.
- Plan noisiest operations for times of day (season) when people (wildlife) are less sensitive to noise.
- Plan operations to minimize the use of backup warning devices. Route trucks to minimize back-up alarms
- Set backup warning devices to lowest level without jeopardizing safety.
- Operate equipment at minimum power.
- Use quieter alternate methods or equipment.

Abatement in Path

Options to abate construction noise in the source-to-receiver noise path.

- Temporary enclosures around stationary equipment
- Temporary barriers, and noise curtains
- Permanent noise barriers constructed first
- Temporary earth mounds as barriers
- Creating buffer zones (distance) between equipment and receptors
- Use of existing features/structures as noise barriers.

Abatement at Receiver

Humans [Airborne Noise] Abatement at the residence is usually done as a <u>last</u> resort. Strategies include window treatment or other insulation techniques. This is usually only cost-effective if relatively few residences are involved. Another strategy is temporary relocation of residents.

Caltrans TeNS: 7.5.3.3

Wildlife [Air/Waterborne Noise] Abatement at the receptor's 'residence' is usually done as a <u>first</u> resort. Strategies include planning work window to avoid impacting wildlife during critical periods. Another strategy is temporary relocation of 'residents'.

Species Avoidance and Minimization

Seasonal work windows

*Green boxes when species are not present or expected at lower densities.

	J	F	М	A	M	J	J	A	S	0	Ν	D
Harbor Seal												
California Sea Lion												
Elephant Seal												
Gray Whale												
Longfin Smelt												
Northern Anchovy												
Pacific Herring												
Chinook Salmon ¹												
Pacific Sardine												
Green Sturgeon ²												
Nesting Birds												
Diving Birds												

¹_xJuvenile Chinook salmon densities around Pier E3 are low (highest value of 0.25 individuals/10,000 sq. meters in May).

² Green sturgeon have potential to occur around Pier E3 year-round, but in very low densities.

Other Bridge Noise Related Topics

Pier Demolition – Deflagration

- Operational Traffic Noise
 - Decks and tire/pavement noise
 - Concrete railing as short sound walls
 - Need a low noise expansion joints

Earthen Berms are Very Effective, Low-Cost Traffic Noise Barriers

Deflagration - Subsonic Demolition

- Potential demolition tool to avoid blasting impacts
- Lowers Source energy levels Subsonic 'blast' energy doesn't create shock wave
- Works in 90 ft depth of water quick pier demolition
- Need demonstration project and hydroacoustic measurements to confirm



Blast Attenuation System – Bubble Curtain

https://www.youtube.com/watch?v=0Lizk9by-CQ

https://www.youtube.com/watch?v=gV-KbyZJthM

https://www.youtube.com/watch?app=desktop&v=k9EN1IWUDKo

New Bridge Replacement Triggers Noise Complaints from Below





Bridge railing changes from short solid concrete-safety barrier to steel railing



Legacy - Rigid Pavement Texture





Pavement Acoustics Mapping



Earthen Berms are Very Effective Traffic Noise Barriers

- Most vehicle noise is tire/pavement related
- HT and PC mechanical/exhaust noise is much closer to pavement than FHWA's Traffic Noise Model assumes
- Earthen berms are inexpensive
- Earthen berms are more context sensitive in natural settings



Nat'l Acad Sci Research found most energy is tire/pavement & 0-3.3 ft above pavement



TNM Places 63% Energy 12 ft Above Pavement







Summarize

- Break problem into Source Path Receiver components and try to attenuate energy at any component
- Blocking or disrupting the Path is the most used approach
 - Physical barriers
 - Decoupling or disruption Path
 - bubble curtains
 - annular gaps and coffer dams
 - land-based pile driving
- More Data

Acoustic Beamforming or Acoustic Camera

Like an infrared camera that can 'see' thermal heat waves and hot spots, an acoustic camera can be used to 'see' sound energy and where it is being generated. The acoustic camera 'lens' is an array of interconnected microphones with very clever signal processing. More microphones and a larger diameter mic-array forms a 'lens' which produces a more detailed 'picture'. This 9-minute video shows how an acoustic camera can be used to identify the location and intensity of sound sources.

Acoustic Camera Comparison | Giant vs Small Array

https://www.youtube.com/watch?v=r1sqoHXSkEQ

ALSO:

How Hummingbirds Hum New measurement technique unravels what gives hummingbird wings their characteristic sound Date: March 16, 2021 https://www.sciencedaily.com/releases/2 021/03/210316083758.htm



Acoustic Camera Comparison | Giant vs Small Array | HEAD VISOR

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